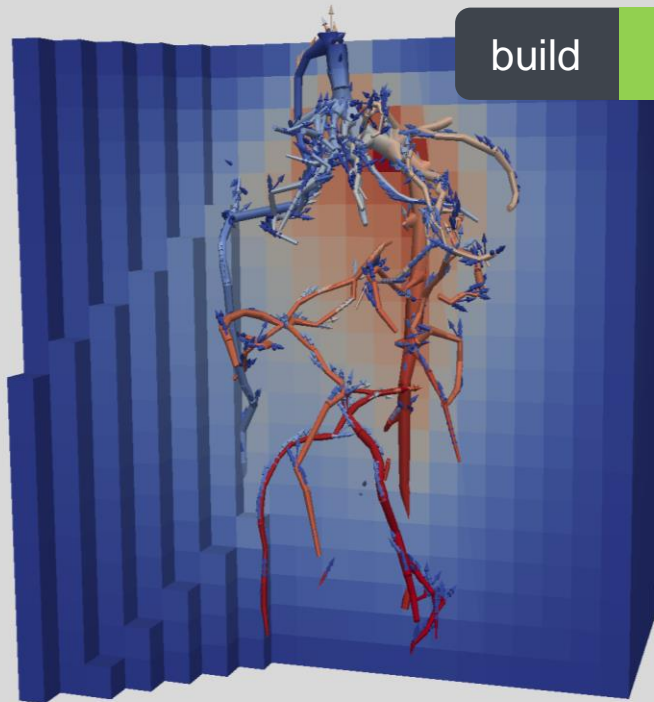




University of Stuttgart  
Germany

Computational Methods in  
Water Resources 2016  
20th – 24th June 2016  
University of Toronto, Canada



build

passed



# Automated system testing in scientific numerical software frameworks

using the example of Dune /  
dune-pdelab / DuMu<sup>X</sup>

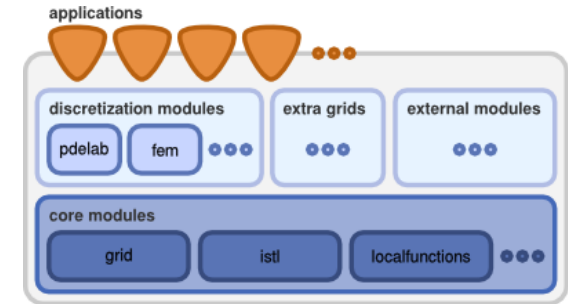
**Timo Koch**<sup>1</sup>  
Dominic Kempf<sup>2</sup>  
Bernd Flemisch<sup>1</sup>  
Peter Bastian<sup>2</sup>

# Background

## DuMu<sup>x</sup> and DUNE



- DUNE – a numerical software framework for solving PDEs
  - Developed at over 10 universities in Europe
  - Open-source development model
  - Highly *modular*, loosely connected modules
  - Template-based C++ programming
- DuMu<sup>x</sup> – application module, porous media simulator
  - Modular structure
  - Material framework / laws; fluid systems
  - Non-isothermal multi-phase multi-component models
  - Cell- and vertex-centered finite volume discretization



get Dune / Dumux at

<https://www.dune-project.org/>  
<http://dumux.org/>

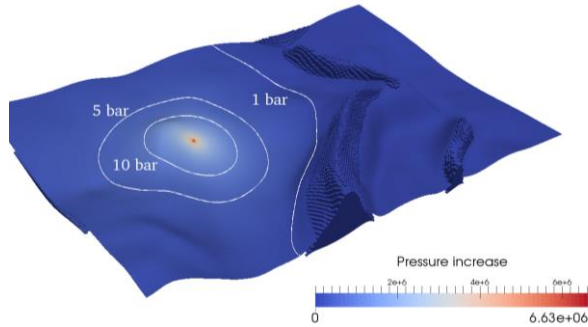
repositories at

<https://gitlab.dune-project.org/groups/core>  
<https://git.iws.uni-stuttgart.de/dumux-repositories/>

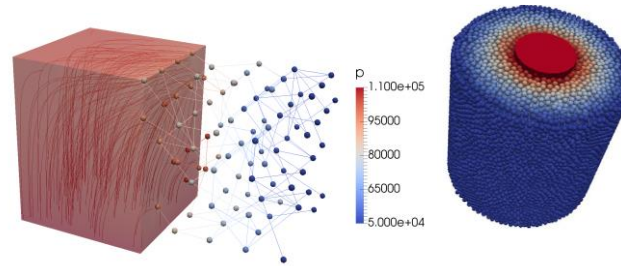
# DuMu<sup>X</sup> – DUNE for Multi-{Phase, Component, Scale, Physics, ...} flow and transport in porous media



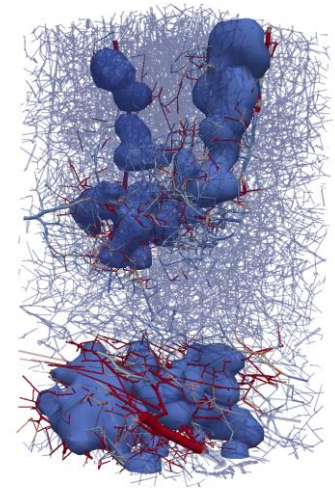
Groundwater contamination  
(Alexander Kissinger)



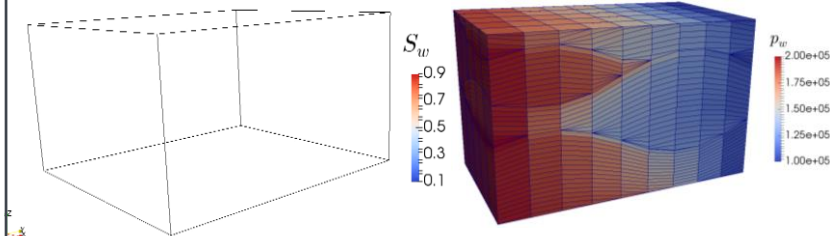
Porennetwork – Darcy coupling  
(Kilian Weishaupt, T. K.)



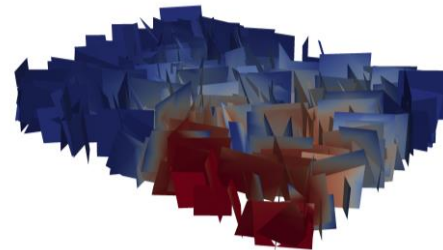
Capillary networks  
1D-3D coupling (T. K.)



Two-phase flow on cornerpoint grids  
with NL-TPFA (Martin Schneider)



Discrete fracture networks  
(Dennis Gläser)



Motivation

# Why testing and how?

# Motivation

Why is testing necessary and important?

- Open-source / research code is under continuous development (bugs appear!)
- We want
  - *Reproducible* and *trustworthy* numerical results as basis for publications
  - *Sustainable* code development (*code reuse*, *combining codebases*)
  - Increasing trust and transparency, quality assurance
- Main problem
  - Developers are coding and researching (PhD students, professors)
  - Little time for documentation and testing

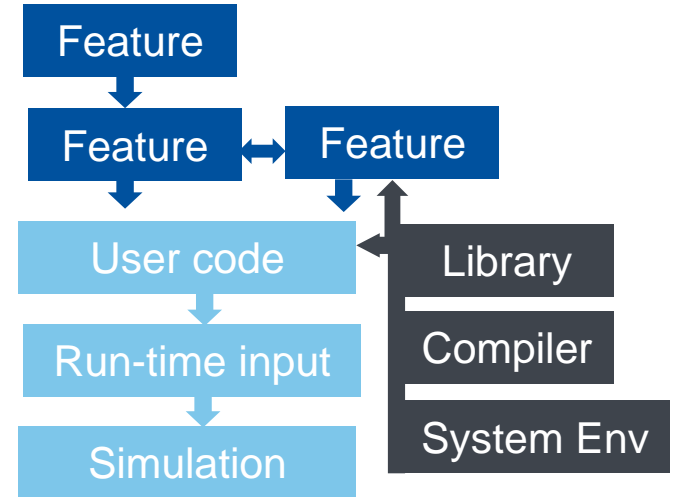
# How to test – overview of different test types

- *Unit testing* (single feature)
- *Integration testing* (few features to functional unit)
- *System testing* (end-user setup, feature combination) → **mostly neglected!**
  - Challenges – high coverage, test evaluation
  
- Build & run
- Comparison of simulation output with reference output (from stable versions)
- Benchmarks, real-world examples / experimental data (validation)
- Convergence tests against analytical solutions (verification)
- Scalability tests

# Motivation

Why is **system testing** necessary and important?

- Frameworks provide combinable features
- They depend on third-party libraries / system setup
- Only unit testing is not enough!
- Benchmarks typically only test a single end-user setup!
- Problem
  - Huge number of possible user setups → combinatoric explosion
  - Hard for generic algorithms to eliminate non-sense combinations



Facilitating system testing

# dune-testtools

D. Kempf, T. Koch. *System testing in scientific numerical software frameworks using the example of DUNE*, 2016 (in revision)

repos: <https://gitlab.dune-project.org/groups/quality>



# dune-testtools

## Simplifying system testing for code-developing scientists

- Tools simplifying the writing of system tests
- Idea – use common configure files (ini files) with extended syntax (meta ini files) defining a group of tests
- “*One* source file, *one* meta ini file, *one* line CMake”
- Written in Python, customizable, easy scripting
- Test evaluation tools

# dune-testtools

Simplifying system testing for code-developing scientists

## Regular Dune ini file

```
[TimeManager]
TimeStepSize = 1.0e-3

[Assembler]
PartialReassembly = true

[Grid]
Refinement = 3
```

# dune-testtools

## Simplifying system testing for code-developing scientists

### Dynamic (run-time) variations

```
[TimeManager]
TimeStepSize = 1.0e-3, 1.0 | expand

[Assembler]
PartialReassembly = true, false | expand

[Grid]
Refinement = 0, 3, 5 | expand

({TimeManager.TimeStepSize} == 1.0e-3 and
 {Grid.Refinement} == 5) | exclude
```

### Static (compile-time) variations

```
YASP = Dune::YaspGrid<{__static.DIM}>
UG = Dune::UGGrid<{__static.DIM}>

[__static]
DIM = 2, 3 | expand
GRIDTYPE = {YASP}, {UG} | expand
```

# dune-testtools

## Simplifying system testing for code-developing scientists

### CMake build system integration

```
dune_add_system_test(BASENAME uniquename
                     SOURCE mytest.cc
                     INIFILE conf.mini
                     SCRIPT vtucompare)
```

### Various test evaluation tools

- The SCRIPT parameter:
  - Python wrapper for custom test *execution* and *evaluation*
  - Customizable – some are implemented:
    - Comparing output ini files
    - Comparing VTK files
    - Convergence test wrapper
    - Parallel testing
    - Just checking exit code

Integrating (system-) testing in the development workflow

# **Automated builds and open-source workflow**

# Automated builds and open-source workflow

## Integrating (system-) testing in the development workflow



- Git repositories hosted on a GitLab server
- Merge-request based workflow
- Transparent development, issue tracker, contributions
- Integrated Continuous Integration (CI)



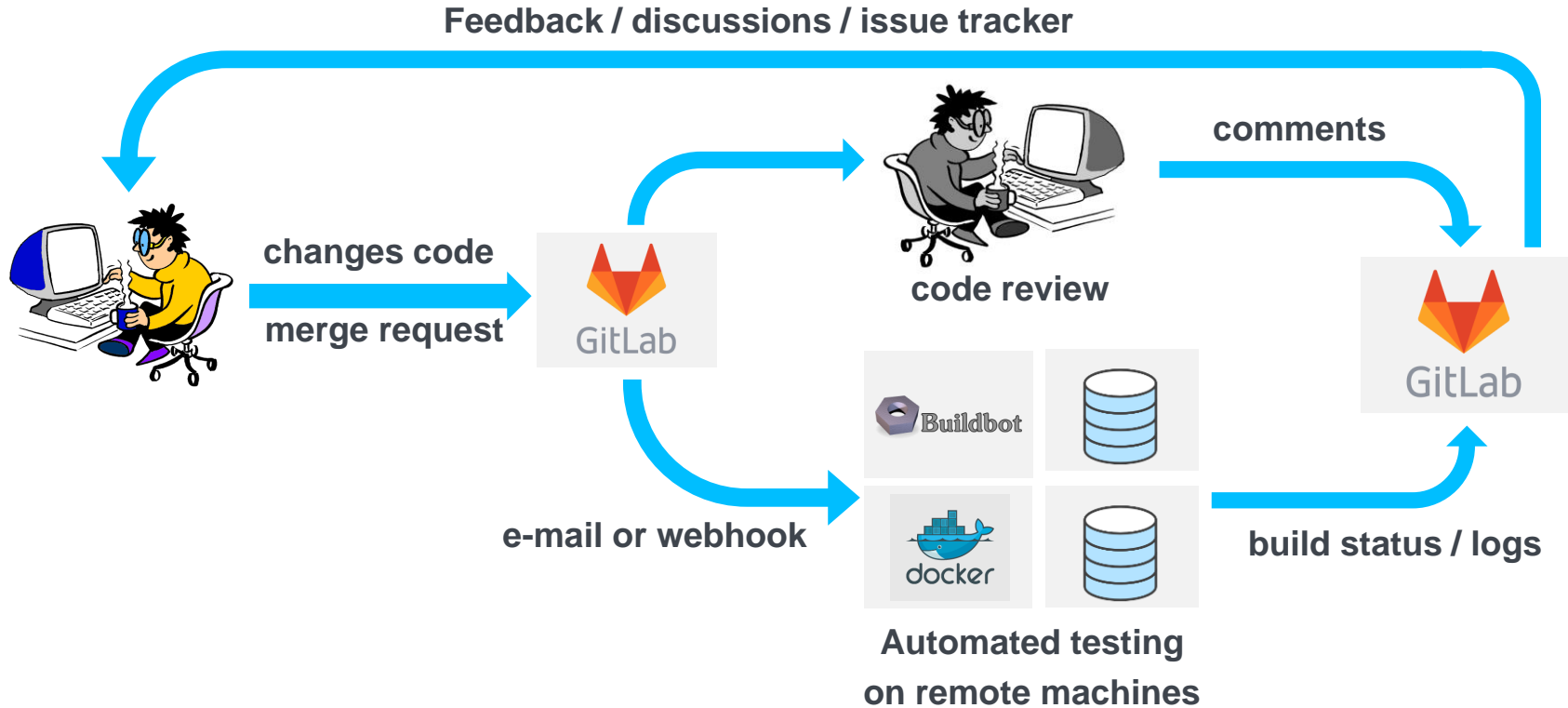
- Python framework for Continuous Integration
- Highly customizable (!)
- Communicates with GitLab



- Modelling user lands / system environments
- Robust and highly portable build setups
- Cross-platform

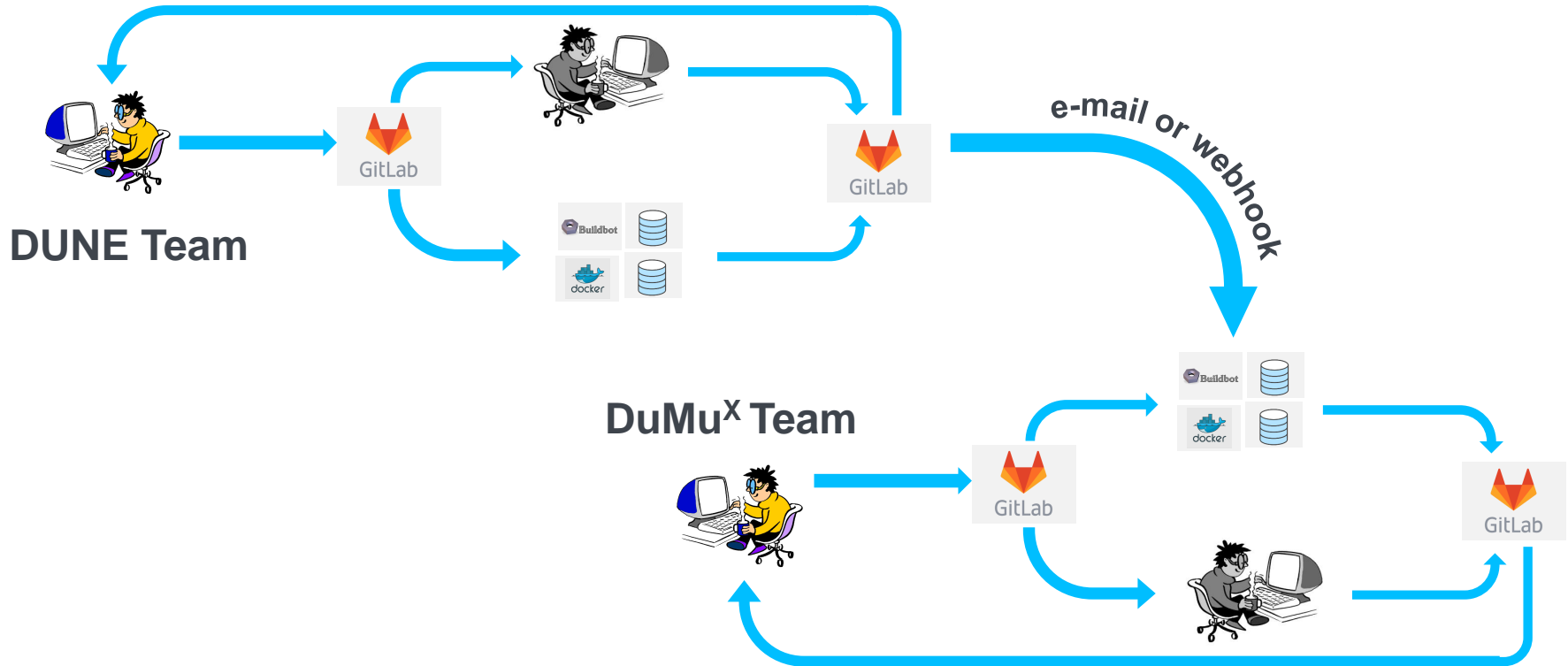
# Automated builds and open-source workflow

Suggested development workflow (Continuous Integration)



# Automated builds and open-source workflow

Suggested development workflow (Continuous Integration)





# Automated builds and open-source workflow

## What did we learn so far?

- Automated testing is detecting early if a bug was introduced
- Bugs can be easily tracked to individual commits
- Fixing / writing tests often reveals otherwise unnoticed bugs
- Leads to improvement of the code base quality
- Makes maintenance easier

visit <https://git.iws.uni-stuttgart.de/buildbot/>

dumux-master-dune-2.4-g++4.9	82 81 80 79 78 77 76 75 74 73 72 71 70 69 68 67 66 65 64 63	dune-release dumux-master g++4.9	3 4
dumux-master-lecture-dune-2.4-g++4.8	166 165 164 163 162 161 160 159 158 157 156 155 154 153 152 151 150 149 148 147	dune-release g++4.8 dumux-master dumux-lecture-master	2
dumux-master-dune-master-clang++3.5	174 173 172 171 170 169 168 167 166 165 164 163 162 161 160 159 158 157 156 155	clang++3.5 dumux-master dune-master	2 3
dumux-master-lecture-dune-2.4-clang++3.5	168 167 166 165 164 163 162 161 160 159 158 157 156 155 154 153 152 151 150 149	dune-release clang++3.5 dumux-master dumux-lecture-master	2

dumux-release-dune-2.4-clang++-3.5/12	
0	update 2 s update
1	configure 23 s configure
2	compile tutorial 27 s compile tutorial (warnings)
3	test tutorial 36 s testing tutorial
4	compile test 22:17 compile dumux (warnings)
5	test common 35 s testing common
6	test freeflow 4:41 test freeflow
7	test geomechanics 28:42 testing geomechanics <ul style="list-style-type: none"><li>o stdio (2432 lines)</li><li>o test summary (6 lines)</li></ul>
8	test 1:54:40 test porousmediumflow (failure) porousmediumflow <ul style="list-style-type: none"><li>o stdio (55380 lines)</li><li>o test summary (93 lines)</li><li>o failed tests: 3 (3%) (1008 lines)</li></ul>
9	test io 3 s testing io <ul style="list-style-type: none"><li>o stdio (166 lines)</li><li>o test summary (4 lines)</li></ul>
10	test material 1:32 testing material
11	test multidomain 7:13 test multidomain



University of Stuttgart  
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Thank you!



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DuMu<sup>x</sup>



**Dune**

Distributed and Unified Numerics Environment

The project is supported by



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Wassernetzwerk  
Baden-Württemberg

**SimTech**  
Cluster of Excellence



**Universität Stuttgart**



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